

TEATRU



MALTA

CASTING CALL

IMMERSIVE THEATRE PRODUCTION WITH GAME ELEMENTS

NOVEMBER 2024 - MARCH 2025

teatrumalta.org.mt

Teatru Malta, is embarking on an ambitious journey and we're in search of **six talented lead actors** to dive into the depths of an expansive production set to run **November 2024 through March 2025** with a workshop phase in June.

Gordon Calleja was commissioned to create the piece, directed by our Artistic Director **Sean Buhagiar**, with **Rob Morgan's** game dramaturgy, this production is not meant to be a straight play, but a verbal, immersive game theatre experience in a site-specific environment.

↓ **The Burnt City**, Punchdrunk



Rob Morgan

Rob is a writer, experience designer, digital dramaturge, and Founder and Creative Director of London-based AR design studio **Playlines**. He is a pioneer of Mixed Reality theatre, and has collaborated on some of the most critically-acclaimed games in VR and interactive narrative.



As Creative Director of Playlines, Rob directed the innovative AR hip-hop opera 'CONSEQUENCES' and directed the 'Augmented Gallery', a major covid-safe arts installation for London's West End in partnership with Britain's largest art galleries. He also directed 'The Magical Gallery', a unique layer of education and gameplay installed within the *National Gallery* for Netflix and *My Little Pony*. Rob acts as Digital Dramaturg for acclaimed immersive theatre company DreamThinkSpeak, and is narrative designer and scriptwriter for a major upcoming licensed immersive theatre show for one of the world's most iconic entertainment brands (due 2025).

Gordon Calleja

Gordon is Associate Professor of Game Studies at the Institute of Digital Games at the University of Malta.



He is author of *In-Game: From Immersion to Incorporation* (2011) and *Unboxed: Board Game Experience and Design* (2022), both by MIT Press (USA).

Prof. Calleja is a game designer at Mighty Boards, a board game design studio based in Malta. He has published *Will Love Tear Us Apart* (2013), a game adaptation of Joy Division's track that was nominated for several international awards. He has also designed and published several board games: *Posthuman* (2016), *Vengeance* (2018), *Posthuman Saga* (2019), *Vengeance: Roll and Fight* (2022) and *Excavation Earth* (2021).

What are we looking for?

Passionate, English-speaking professional actors with a flair for versatility and a keen interest in contributing to a boundary-pushing, innovative production.

Roles are challenging and rewarding, with some requiring the portrayal of partial or full nudity, scenes of an intimate nature, acted violence, or direct interaction with the audience.

↓ **Sleep No More, Punchdrunk**



Roles

Character A

Gender female

Age embodying an age range of 40–50 years

Character B

Gender male

Age embodying an age range of 30–45 years

Character C

Gender male

Age embodying an age range of 35–50 years

Character D

Gender female

Age embodying an age range of 20–30 years

Character E

Gender female

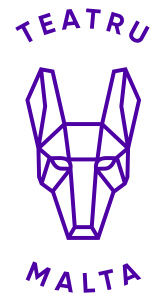
Age embodying an age range of 20–30 years

Character F

Gender female

Age embodying an age range of 20s

All roles come with an understudy opportunity.



Audition and Production Details

Auditions will be held in person on **24th and 25th May**.

Candidates are required to prepare two monologues in English: one in verse and one in prose (the choices for these texts will be given).

Additionally, participants will engage in an improvised interactive session with audience members, emphasizing live engagement.

Further details will be provided to interested applicants.

Phase 1

Development Workshop
17th - 22nd June 2024
10:00 - 18:00

Phase 2

18th November - 30th December,
Monday - Friday, and select weekends
10:00 - 18:00 hrs

Performances

Premiere on NYE, 31st December 2024,
running through 1st January - 2nd March 2025
Weekdays 18:00 - 23:30, excluding Mondays
Weekends 15:30 - 23:30

How to Apply?

Submit your acting CV and we will send you an audition pack. You can highlight the character you wish to audition for after that.

Ensure your applications are sent by the end of the day on **2nd May 2024** to contact@teatrumalta.org.mt.

Teatru Malta is a fully inclusive company that embraces actors from all backgrounds and of all abilities. This is an English language production.

This is your chance to be part of a pioneering project that promises not only to challenge the conventions of local theatre but also to offer an unforgettable experience to both actors and audiences alike.